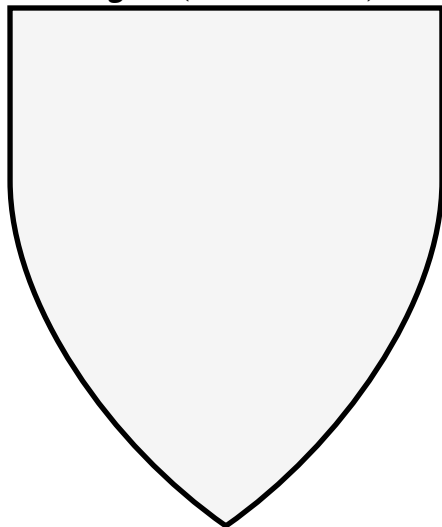
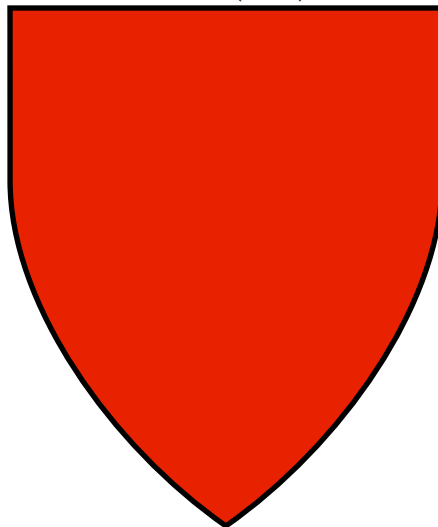


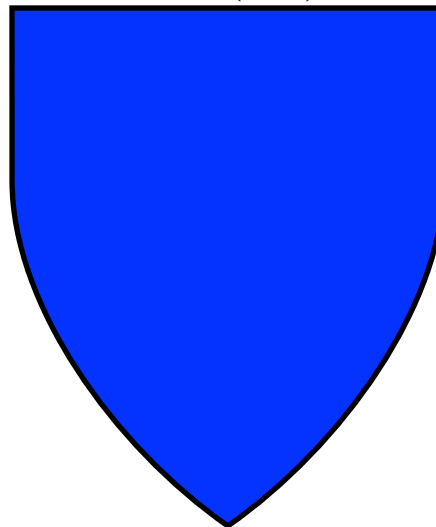
Argent (Silver/White)



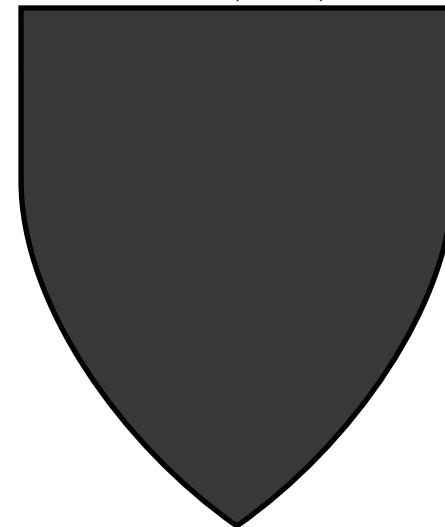
Gules (Red)



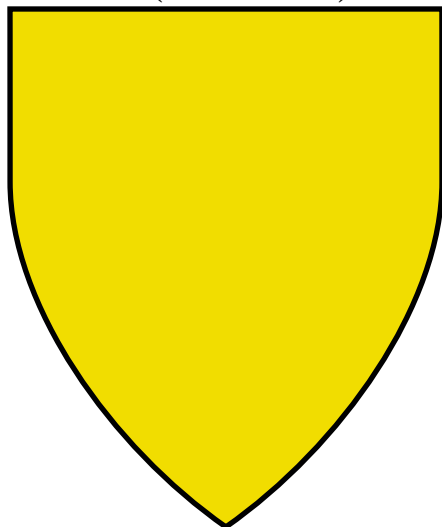
Azure (Blue)



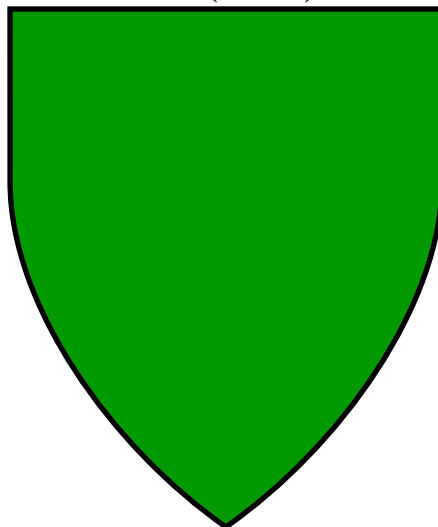
Sable (Black)



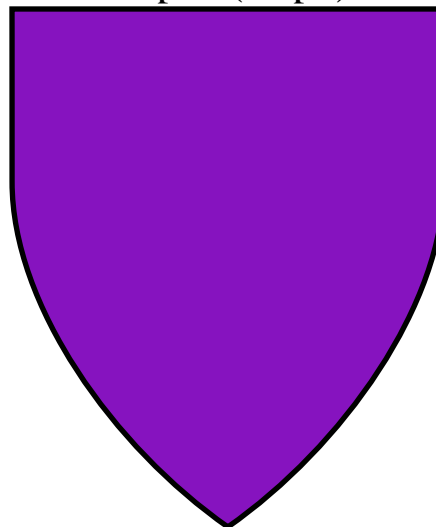
Or (Gold/Yellow)



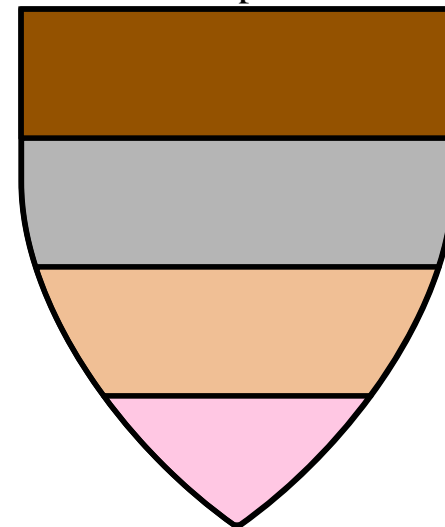
Vert (Green)



Purpure (Purple)



Proper



There are two light tinctures, named “metals”, and five darker ones, named “colors.”

In period armory, all were fairly common, except vert was less frequent and purpure was rarer still.

In a few cases, items may instead be colored as they would be found in the world, called “proper.”

For example, some wooden objects may be colored brown, some stone objects may be gray, and people and some types of animals may be given natural skin tones.